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Seeking Summer 2017 Internship and/or CO-OP Opportunities as Software Engineer

EDUCATION

Master of Science in Software Engineering, San Jose State University, CA (GPA: 3.43) BE in Computer Science and Engineering, Nagpur University, India (GPA: 3.3)

August 2016 - May 2018 August 2009 - May 2013

SKILLS:

Cloud

Languages Java, C++, PI/Sql, Android, Python(Beginner) Web AngularJS, CSS, HTML, JavaScript, Node.js

Databases MySQL, MongoDB, DB2, GraphDB, Redis Libraries Bootstrap, D3.js, Express, Passport.js, Require.js

GitHub, Kanban, Scrum, Waffle-IO Collaboration

AWS, Heroku IBM, Bluemix Middleware JDBC, KAFKA, RabbitMQ Testing Chai, JMeter, JUnit, Mocha

PROFESSIONAL EXPERIENCE:

San Jose State University: Research Assistant in Crowd Sourcing Platform for MTaaS

April 2017 - Present

Design and development of a Crowd Sourcing platform for Mobile Testing as a Service (MTaaS) cloud platform.

Accenture India: Software Engineer

August 2013 - July 2016

Three years of experience in Software Design and architecture in Java and PL/SQL.

RESPONSIBILITIES AND ACCOMPLISHMENTS:

Technology Stack

JAVA, PL/SQL, UNIX, Shell Scripting, OWB

- Agile team with DevOps responsibilities of an insurance company maintained desktop application.
- Complete ownership of providing backend support to client tool and core commissioning database.
- Created AutoSys and Client-Reporting tasks through Crystal Reports, shell scripts to reduce daily overhead by 15%.
- Used extensive PL/SQL, JAVA to develop commissioning scripts and deploy change requests in desktop application.
- I was awarded **Delivery Champion and Rising Star of the Month** to celebrate my good work in office.

ACADEMIC PROJECTS:

Multiplayer 2D game using Software Design Patterns (https://tinyurl.com/gnqs6ln)

August 2016 - December 2016

- Technology (Java): Java, Restlet, Greenfoot, Kanban (waffle.io), Scrum, Design Patterns, Git, Docker
- Designed a multiplayer game following agile methodology Kanban (Waffle-IO) and Sprint Burndown charts.
- Used different Software Design Pattern like State, Observer, Singleton and Factory.
- Hosted the game on AWS with Docker Hub.

Multi-Tenant SaaS App solution on AWS cloud for UML parser

February 2017 - May 2017

- Technology (Full Stack): Amazon AWS, Load Balancer, Autoscaling, VPC, EC2 Container Service, Docker, Mean Stack
- Developing a single page app for Java Source code of UML parser to be submitted and graded. •
- The app implements the feature toggle to provide tenant specific customization for grading the Java Code.
- The app demonstrates use of Amazon VPC, Load balancer for application scalability in a distributed environment.

Enterprise Distributed System: Airbnb Prototype (https://tinyurl.com/zs4gvqk)

August 2016 - December 2016

- Technology (MEAN Stack): MEAN stack, JMeter, Chai, Mocha, Passport.js, RabbitMQ, jQuery, Redis, D3.js, Charts
- Designed a single prototype of page peer-to-peer online marketplace and homestay network application, Airbnb.
- Performance improved by 15% by implementing connection pooling, RabbitMQ, CDN and Redis caching.
- User analytics designed using Winston, Google analytics, d3.js and jQuery event catching.

Slack Bot Framework BotMan (https://tinyurl.com/hth3ehe)

August 2016 - December 2016

- Technology (Full Stack): Node.js, AngularJS, JavaScript, ¡Query, Heroku PaaS, JSHint, CodeMirror, Git
- An EC2 hosted framework to build and deploy SlackBots using Heroku cloud PaaS.
- Framework helps a user program the bots by providing a JavaScript editor environment using CodeMirror and JSHint.
- Recognized as one of the best innovative projects during the semester Fall 2016. (https://tinyurl.com/jbbjph9)

Hackathon Winner: Smart-Kitchen (https://tinyurl.com/h97ekgs)

October 2017 - January 2017

- Technology (Android-Java): Android, Java, Node.js, firebase cloud messaging, python, Git
- Developed IoT- based android app-server that makes your kitchen smarter by using ENY button and Neura SDK.
- Project won 1st prize from The Neura and got published on Company's blog. (https://tinyurl.com/h7sbhla)

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